
INDUSTRY

A Guide To Making A Living On Ataraxia

Know Your Options

There are a lot of ways to make money on Ataraxia. With the influx of people into the Port of Freefall, options have been opened up in new avenues of money making potential. This year, both Lumber and Building Materials have been added to the list of industries that Ataraxia supports joining with the Mining and Cattle Ranching that had been fairly predominant before.

Building Materials

Mines don't just produce Ore and Gems, there is also a fair amount of dross that they don't want. Good news! That dross can be processed into concrete. Any player can bring a 5lb bag to the processing plant in Malcontent in order to get paid. 10 bags make a shipment ready to go for different ship crews to pick up. Dross will be randomly dropped off at the different mine heads. If you own the mine head, pay attention or someone may walk off with a bag. Players may only carry one bag at a time and may only move at a walk when returning back to town. Each bag is valued at \$30 Alliance Credits.

Livestock

With the range war that occurred last year, tensions surrounding the Livestock industry on Ataraxia have calmed. The Sheep Farmers have won the grazing rights for a good majority of the fields and the Cattle Ranchers have been pushed back but not pushed out.

While sheep aren't worth shipping off world, their wool does have proven healing properties. Your best option if you find wild sheep in the field is to shear the sheep, and sell the wool to the salvage yard so it can be made into Medical cloth. Sheep wool is worth \$20 per unit.

Cows however are quite valuable off world as many planets do not have a thriving meat production industry. Stray cows can be rounded up in the field and taken to the cattle auction.

The standard price for cows is \$600 a head and 2 cows will make a shipping load. Cows can be found fully grown or as calves. Calves will need to be grazed before they can grow (rapidly as it's only a 2 day game) into full sized cows. The stockyard will tell you how long that will take.

Lumber

Being a mostly forest world, Ataraxia has just now started tapping that natural resource. Lumber is represented by brightly painted dowel rods. Depending on the color, depends on the point value to the lumber. Blue sticks are worth 1 point, Orange are worth 2 points, and Red is worth 3 points. Lumber is taken to Malcontent for processing. Players may only carry one stick at a time and may only move at a walk when doing so. Sticks are worth 20 Alliance Credits per point and a single load is set at 25 points.

Mining & Gems

The original trade on Ataraxia, mining has been a long and troubled part of Ataraxia's past. There are very rich mines, filled with ore and gems, all over the area near the Port of Freefall. While it is still possible to mine by hand, most if not all of the local mine heads have converted to Automatic Mining.

Ore comes in three states. Raw Tailings- Sifted- Custom processed. Ore is mined at the rate of 1 ton per hour in the automated mines and 1/2 ton per hour if manually mining. One barrel equals 5 tons for shipping purposes.

A barrel may be carried by two people at a walk to the shipping areas or make arrangements for a shuttle to pick up at the minehead. It will take 15 minutes to load at the minehead.

Raw Tailings is the ore as it comes out of the mine. There is minimal chance for gems and this ore sells for 900 credits per unit off world

Sifted Ore is picked through for the various gemstones. Gems can be collected through the assayers office. Sifted Ore sells for 600 per unit off world. There is an additional cost for processing the ore which can be arranged by either the official Assayer or another qualified individual. Gems can at that point be sold to either the Assayer, or anyone that would like to purchase them. **CAUTION Ataraxite is highly illegal and not to be sold.**

Custom Processed Ore is extremely sought after as both the Alliance and Firefly shipworks are looking for this type of Ore. The gems are crushed in with the ore during the processing treatment. If gems are picked out of the ore it will not meet the ratio requirements. Because it is in demand, the Alliance and Firefly Ship Works are paying 1500 per unit off world.

As well as the base for concrete, another byproduct of mining on Ataraxia is the finding and retrieving of gemstones. There are several different gem stones to be found in the process of Mining. Chief among them is the rare gem known as Ataraxite. This gem is highly illegal to possess, purchase, or sell. It will carry a heavy fine as well as the possibility of extensive jail time. That is not to say that there isn't a thriving illegal trade in such items, just that there is heavy risk to such an endeavor.

Gems

- Blue - Sapphires - often valued at \$200 Alliance Credits per unit
- Red - Rubies - often valued at \$300 Alliance Credits per unit
- Yellow - Citrine - often valued at \$325 Alliance Credits per unit
- Clear - Diamonds - often valued at \$400 Alliance Credits per unit
- Green - Ataraxite - **Highly Illegal to own, purchase, or sell**
 - Fine for possession is \$2,500 Alliance Credits per unit and possible jail time
- White - White Ataraxite - **Highly Illegal to own, purchase, or sell**
 - Fine for possession is \$5,000 Alliance Credits per unit and possible jail time

Salvage

Space can be a dangerous place. Occasionally, ships crash, battles happen, sabotage occurs, and other less nefarious deeds go on. However it happened, there is bits of salvageable parts available in land around the Port of Freefall. These may be freely collected by anyone and brought to Prudence and Minerva Salvage to be evaluated and sold for easy money. They may also be sold to various ships for parts needed in maintenance. You may also keep the parts and use them to build something.

Please Note that all physical props do need to be returned to their owner at the end of the game.

What To Do With What You've Got

Building Materials and Lumber go to Jess Pestlin in Malcontent

Cows go to the Stockyard

Unprocessed Ore goes to the Port Authority

Salvage goes to the Salvage Yard

Gems and all other Ore goes to the Assayer's Office

Shipping Options

If you are looking for cargo, go over to the Port Authority. They make sure your paperwork is in order and shipments are loaded properly. Just fill out the proper paperwork. If you get boarded, you'll be happy you did. Of course you can also privately ship items, though you'll have to work that out with people that want things shipped and to do so legally, you'll have to file the paperwork with Port Authority so they make sure the taxes and fees are paid.

Illegal Shenanigans and Other Naughtiness

Ataraxite, regardless if it is green or white, is illegal to ship, own, or even possess outside of an ore load. That doesn't mean it doesn't fetch a high price off world in the black market. Be careful not to get caught if you decide to take up smuggling those gems.

Privately shipping without the proper paperwork is also illegal and while the cargo may be legal to ship to different planets and moons, the Trade Guild and Port Authority get mighty pissed if they don't get their cuts. If you get searched, your illegal cargo might get confiscated, so be smart about it.